

SIMON SAYS

Simon Says is the classic game that can be used anywhere. Listen closely as “Simon” gives you directions. If “Simon” says to do something, you better act fast. But, if “Simon” does not and you do it anyway, you’re out!

One person is designated Simon, the others are the players. Standing in front of the group, Simon tells players what they must do. However, the players must only obey commands that begin with the words “Simon Says.”

If Simon says, “Simon says touch your nose,” then players must touch their nose. But, if Simon simply says, “jump,” *without* first saying “Simon says,” players must not jump. Those that do jump are out.

Below are a list of commands to use. Feel free to add your own to personalize the game with your group.

Simon says play air guitar
Simon says waddle like a penguin
Simon says yawn
Simon says hide your head in your shirt
Simon says rub your tummy
Simon says wink with your left eye
Simon says pretend to climb a ladder
Simon says hug yourself
Simon says talk in a foreign language
Simons says stand up
Simon says run in place
Simon says pretend to read a book
Simon says give a thumbs up
Simon says point to your ears
Simon says look left
Simon says touch your knees
Simon says touch your shoulders
Simon says pat yourself on the back
Simon says go to sleep

Simon says start singing
Simon says act like a monkey
Simon says to dance the Chacha
Simon says stand on one foot
Simon says pat your head
Simon says cry like a baby
Simon says smell your feet
Simon says draw with your feet
Simon says be giant scissors
Simon says sit down
Simon says feel your heartbeat
Simons says clap your hands
Simon says draw a star in the air
Simon says cross your arms
Simon says look right
Simon says touch your ankles
Simon says turn around
Simon says quack like a duck
Simon says point to the sky